Making an animation

(KINDA)

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FRAME BY FRAME

Pick a program to use:
- Adobe Animate CC
- Photoshop
- After Effects (or you can combine programs)



tip: watch a lot of other animations, learn from other works and use same techniques in your own · animations.

Brainstorm and sketch out ideas.



Planning

THINK!

Storyboard out your ideas.

tip: create quick sketches with arrows that show movement of character or other objects



Remember: Animating is no piece of cake, it takes a lot of time and patience. Good Luck!

3 easy steps

Begin with the main frames. ex. ball leaving hand and ball falling on ground

Next, leave space for as many frames you want in between your main frames.

Finally, connect the two larger frames by slightly altering each frame until it reaches the final frame.



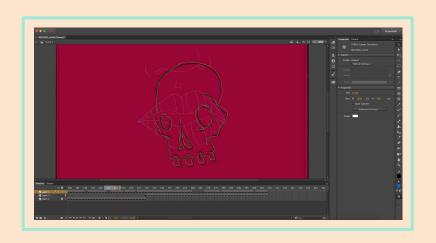




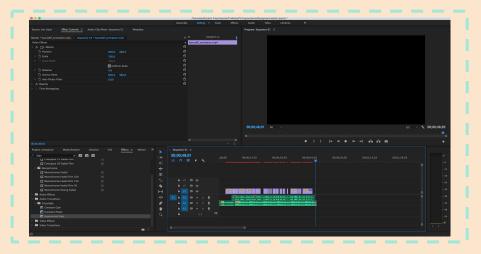












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